Programming Quick Guide

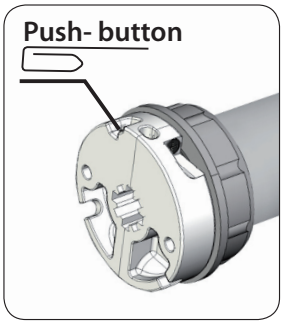
1. SLEEP MODE (only for Li_Ion integrated battery motor)

Sleep mode is a status which prevents a motor from moving during shipping or assembling:

Wake up the motor: click the push button on the head of the motor
the motor makes 1 jog

Activate sleeping mode: click the push button on the head of the motor
the motor makes 2 jogs

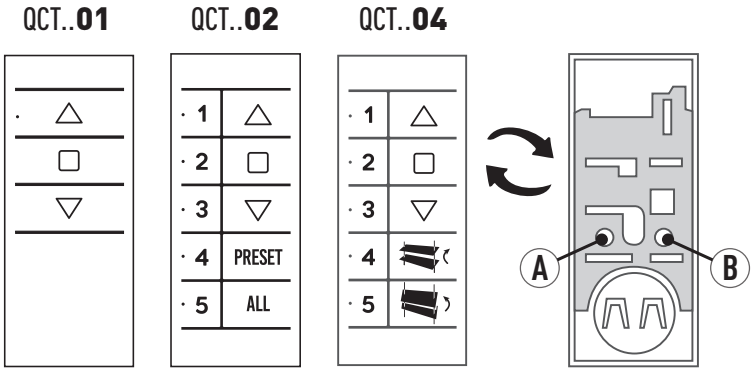
Note: any short press of the button on the head of the motor will either wake up the motor or activate sleeping mode sequencially.



ATTENTION: In an installation of more than one XSDC battery motors wake up one motor at a time in order to pair it to its own transmitter.

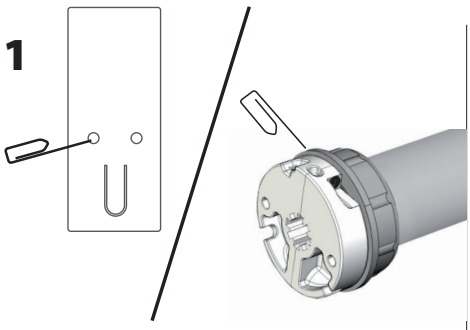
2. TRANSMITTERS

△	UP	
□	STOP	
▽	DOWN	
A	SYNC	Program the transmitter
B	LIMIT	Set the limit switch



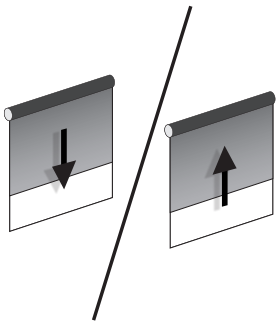
5. PROGRAMMING TRANSMITTERS

1



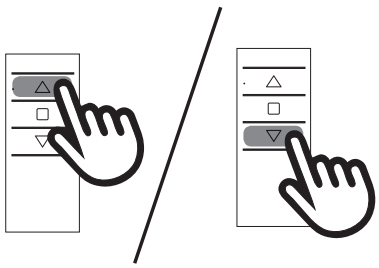
Press and hold the SYNC button (on the back of transmitter or on the head of the motor) until the motor starts moving

2



Check the motor rotation then release the SYNC button (the motor stops)

3



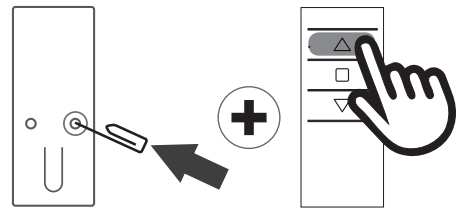
Within 5 seconds, press the corresponding button (**UP** if the motor turns upwards or **DOWN** if the motor turns downwards). Transmitter is now programmed.

3. SETTING THE LIMITS INDIVIDUALLY

If the limits need to be changed after the initial limit setting procedure, it is possible to change the limit positions individually. One limit can be set without the other limit needing to be set. The motor can be in any postion to initiate the procedure.

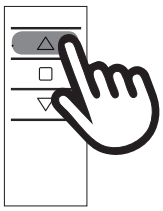
TO CHANGE THE UP LIMIT:

1



From any point between the existing limits, press and hold both the **LIMIT** button and the **UP** button until the motor makes a breif jog.
Note: During "limit setting mode" the operations are in "deadman control" (The UP and DOWN buttons must be held down in order for the motor to move.)

2



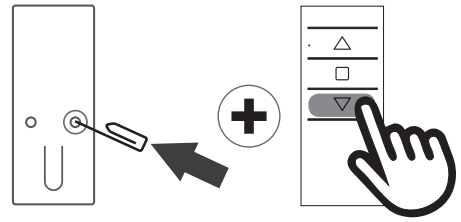
Press and hold the **UP** botton until the desired new **UP** limit is reached.

3

Press the **STOP** button to set the limit. The motor makes a brief jog to confirm. The new up limit is set.

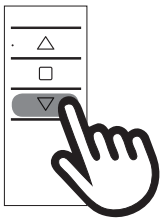
TO CHANGE THE DOWN LIMIT:

1



From any point between the existing limits, press and hold both the **LIMIT** button and the **DOWN** button until the motor makes a breif jog.
Note: during "limit setting mode" the operations are in "deadman control" (The UP and DOWN buttons must be held DOWN inorder to move the motor.).

2



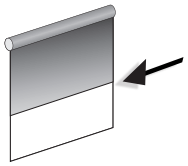
Press and hold the **DOWN** botton until the desired new **DOWN** limit is reached.

3

Press the **STOP** button to set the limit. The motor makes a brief jog to confirm. The new up limit is set.

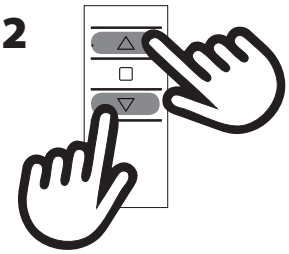
4. SETTING THE INTERMEDIATE POSITION

1



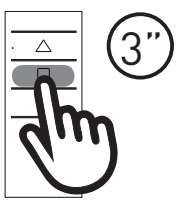
Stop the shade in the desired intermediate position

2



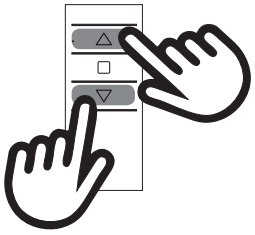
Press both the **UP** and **DOWN** buttons simultaneously until the motor makes a brief jog in both directions.
The intermediate position has been set.

5. RECALLING THE INTERMEDIATE POSITION



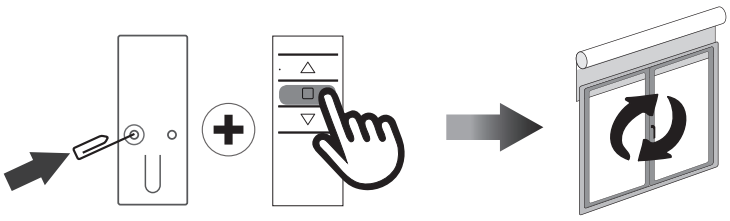
Press and hold the **STOP** button for at least 3 seconds: the shade will move to the intermediate position.

6. ERASING THE INTERMEDIATE POSITION



Press both the **UP** and **DOWN** buttons simultaneously until the motor makes a brief jog in both directions.

7. DELETING A TRANSMITTER OR A CHANNEL



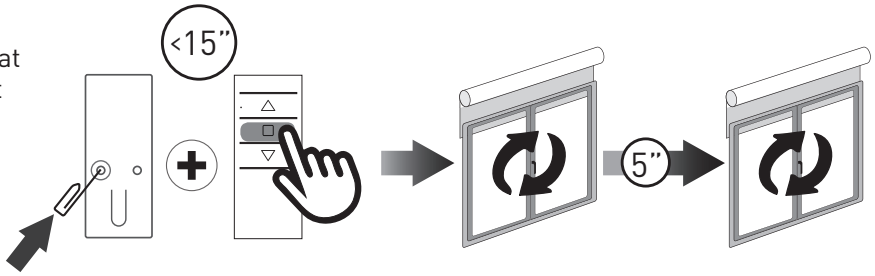
Using the transmitter to be deleted press and hold both the **SYNC** and **STOP** buttons until the motor makes a small jog. Only the transmitter used for this procedure has been deleted from motor memory.

8.ERASE TRANSMITTER MEMORY (DELETING ALL THE TRANSMITTERS OR CHANNELS OR SENSORS)

Option 1 - Using a programmed transmitter

Press and hold both the **SYNC** and **STOP** buttons for at least 15 seconds: to confim that the operation has completed, the motor first makes a brief jog and after 5 seconds it makes an additional jog.

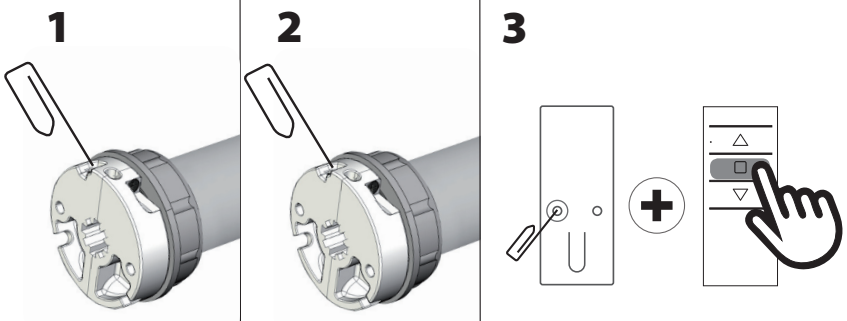
This operation will not work unless it makes both jogs. Memory is now empty.



Option 2 - Using a new transmitter without ID (not paired).

1. Activate sleep mode: click the push button (the motor makes 2 jogs)
2. Wake up the motor: click the push button (the motor makes 1 jog)
3. Within 8 seconds, using any Gaposa transmitter, press and hold both the **SYNC** and **STOP** buttons until the motor makes a long jog.

Memory is now empty



Option 3 - Using button on the head of the motor

When the motor is awake, you can push the button on the head of the motor to erase the memory and add new transmitters.
Whenever the button on the head of the motor is pressed and held until the motor starts moving, the transmitter memory will be erased, and the motor will start to look for new transmitters.

GAPOSA Inc.
3920 Providence Road - Newtown Square PA 19073
Tel 610 325 3697 - Fax 610 356 3474